User Manual DGT 1005 Byo-yomi Timer (English)

Introduction

Congratulations on your purchase of this high quality Byo-yomi Timer from Digital Game Technology. This Byo-yomi Timer brings extra excitement and dynamics when playing games at tournaments or at home. With its handy top buttons and large display, the Byo-yomi Timer is very easy to program and intuitive to use. It features a game time period countdown and, optional, Byo-yomi time periods which can be set in intervals between 0 and 60 seconds. The number of Byo-yomi periods can be set between 0 and 9. The Byo-yomi Timer switches from one player to the other when pressing one of the two levers.
This DGT GameTimer is especially designed for Go, however can be perfectly used with a wider variety of games such as Shogi, Chess, Draughts, Checkers, Poker, Scrabble™, Lost Cities, Party & Co, Dominoes, Boggle, Settlers, Carcassonne, Trivial Pursuit, Monopoly or any other two-player game which require a count-down GameTimer. Just switch it on, set the game time, Byo-yomi time and Byo-yomi periods as desired and start the clock. Let the game begin!

Battery

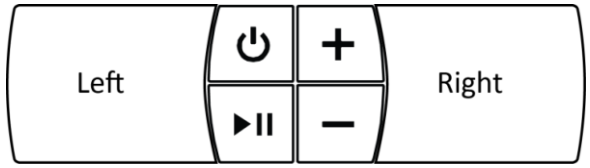
The Byo-yomi Timer operates on one AA battery. If the Byo-yomi Timer will not be used for a long period, we recommend removing the battery to avoid possible damage caused by a leaking battery. When the battery symbol is shown in the upper right corner of the display, the Byo-yomi Timer can still be used for several long games though it is recommended to replace the battery by a new one.

Important

- The battery included is non-rechargeable and should not be recharged.
- Do not use rechargeable batteries in this product.
- Place the battery in the battery compartment with the correct polarity.
- A dead battery should be removed from the product immediately.
- Never short circuit the battery.

Byo-yomi Timer Operation

Control Buttons



⏻	This is the power button to switch the Byo-yomi Timer on or off. To switch off, keep the button pressed down for 1 second.
+	Use this button to increase the game time or Byo-yomi time and periods before starting a game. Keep it pressed down for quick setting.
−	Use this button to decrease the game time or Byo-yomi time and periods before starting a game. Keep it pressed down for quick setting.
▶II	Use this button to start or stop the clock. Note that the clock can also be started by pressing the button ''Left'' or ''Right''.

Display Layout



How to set the Byo-yomi Timer

- Press the ⏻ button. The display shows the last used setting. The ▶ symbol on the left side is blinking to indicate that the Byo-yomi Timer is not running.
- The game time can now be set between 0:01:00 and 9:30:00 using the + and − buttons. See below timing schedule.
- Press the ⏻ button again to display the last used Byo-yomi time.
- Byo-yomi time can be set from 0 up to 60 seconds.
- Press the ⏻ button once more to display the last used Byo-yomi period(s).
- The number of Byo-yomi periods can be changed between 0 – 9 indicated in the right bottom corner of the display (default setting is 0).
- The clock can now be started either by pressing ▶II or by pressing the ''Left'' or ''Right'' lever. Pressing ▶II or "Right" will start the left clock (indicated by ▶).
- Pressing the "Left" lever will start the right clock (indicated by ◀).
- The ◀ or ▶ symbol is displayed on the side where the clock is counting.
- Pressing the ▶II button pauses the Byo-yomi Timer. The ◀ or ▶ symbol is now blinking for the player on turn.
- To resume, press the ▶II button or button ''Left'' or ''Right''.
- When the Byo-yomi time is counting, the ⧗ symbol is blinking. The Byo-yomi period stamp in each bottom corner indicates the periods still available for that player.
- When one player (clock side) reaches zero, including the Byo-yomi time, the beeper sounds 5 seconds. This will also be indicated by "End" on the display.
- Restart the Byo-yomi Timer for a new game by turning the power off and on using the ⏻ button.
- When the Byo-yomi Timer is switched off, the last used game time and Byo-yomi settings are stored for a next game. Adjustments are possible after restarting the Byo-yomi Timer.

Setting the game time

At the start of a game both players receive the same amount of game time. The Byo-yomi Timer can be set as per below time intervals:

Game time per player:	Game time interval options:
Between 0 and 30 minutes	Intervals of 1 minute
Between 30 minutes and 1 hour	Intervals of 5 minutes
Between 1 hour and 2 hours	Intervals of 10 minutes
Between 2 hours and 9 hours and 30 minutes	Intervals of 30 minutes

Display of the Byo-yomi time and period(s)

The Byo-yomi periods are indicated by numbers in both bottom corners of the display. During the countdown of the Byo-yomi time, the symbol ⧗ is blinking. On the active player side, the Byo-yomi time is counting down till zero. If the lever is pressed before any Byo-yomi time reaches zero, the display will be updated to the Byo-yomi time initially set. The player will then remain in his current Byo-yomi period.
If the Byo-yomi time reaches zero, the Byo-yomi period will decrease one period.
If the player has run out of Byo-yomi periods and Byo-yomi time, the display on the players side shows "End" indicating that this player has run out of time.

Beeper behaviour

The beeper can be switched on/off by keeping the ⏻ button pressed for 2 seconds when turning on the Byo-yomi Timer. The ♪ symbol is displayed when the beeper is activated.
With sound activated during the Byo-yomi period 9 to 1, there is a beep at 30, 20, 10, 5, 2 and 0 seconds. With sound activated during the final or no Byo-yomi period, there is a beep at 30, 20, 10, 5, 4, 3 seconds followed by a continues beep between 2 and 0 seconds.

Maintenance and cleaning

Your DGT 1005 Byo-yomi Timer is a durable well-made product. When treated with care it will give you many years of trouble-free performance.
To clean the clock, a slightly-moistened soft cloth should be used. Do not use abrasive cleaning liquids. Be aware that sunlight may cause discoloration of the Byo-yomi Timer.

Warranty conditions

Digital Game Technology guarantees that your Byo-yomi Timer complies to the highest quality standards. If, despite our care in selecting qualified components, materials, production and transport, your Byo-yomi Timer nevertheless shows a defect during the first 24 months after purchase, you should contact the retailer where you obtained the product. To claim the warranty you may be asked to present a proof of purchase. When a defective product is returned, please give a detailed description of the problem and the serial number written at the bottom of your Byo-yomi Timer.
The warranty is only valid if the Byo-yomi Timer has been used in a reasonable and prudent manner as intended to be used. The warranty is voided if the Byo-yomi Timer has been misused or if any unauthorized repair attempts were undertaken without prior written consent from Digital Game Technology.

Technical specifications

Battery	One AA (penlight) battery
Time deviation	Less than 1 second per hour
Housing	ABS plastic (various colors)
Display	115 x 17 mm
Size	155 x 60 x 42 mm
Weight	105 gram (including battery)

Disclaimer

We have spared no efforts to make sure that the information in this manual is correct and complete. However there shall be no liability for any errors or omissions. Digital Game Technology reserves the right to change the specifications of the hardware and software as described in this manual without prior notice.
No part of this manual may be reproduced, transmitted or translated in any language, in any form or by any means, without the prior written permission of Digital Game Technology.

The DGT 1005 Byo-yomi Timer complies with the directives: 2004/108/EC and 2011/65/EU.

This product is marked with the recycling symbol indicating that, at the end of its life, the product must be disposed separately at an appropriate waste collection point according local regulations. Do not dispose the product in the normal domestic unsorted waste stream.

This product is not suitable for children of 0 – 3 years of age. Includes small parts. Choking hazard.

The DGT 1005 Byo-yomi Timer complies with the regulation of the German "Der Grüne Punkt" Trademark of Duales System Deutschland GmbH.

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